ファンタジスタ 11

NUMBER 11

FANTASISTA

MICHITERU KUSABA

草場道輝

Di fronte al fantasista della Nazionale Giovanile italiana, Marco Cuore, la squadra del Giappone non può che chiudersi affannosamente in difesa. Riusciranno Teppei e Kondo a venire a capo dei loro conflitti e a cambiare il corso della partita!?

小学館
SHOGAKUKAN

ファンタジスタ 11 草場道輝
MICHITERU KUSABA

小学館
SSC-6291

9784091262912

ISBN4-09-126291-0

C9979 ¥390E

1929979003906

定価：本体390円＋税

雑誌 45092-91 小学館

MICHITERU KUSABA
草場道輝
FANTASISTA NUMBER 11
ファンタジスタ

イタリアユース代表の
ファンタジスタ、
マルコ・クオーレの前に
防戦一方の
日本ユース代表…！
いくつもの確執を乗り越え…
てっぺいと近藤の二人が、
試合の流れを変える!?

素晴らしきジョカトーレ達

ルイ・コスタ

MANUEL RUI COSTA

［サッカー選手］

ジダンに匹敵するファンタジスタといえば今シーズン、フィオレンティーナからミランに移籍したルイ・コスタでしょうか。
そのルイ・コスタがこれまた希代の点取り屋シェフチェンコとインザーギに、どんなパスを渡すのか、グランデミランが復活するのか、今からかなり楽しみです。

草場道輝

SHORT STORY

MICHITERU KUSABA

巷で話題になっている『プロジェクトX』という番組を見て毎回泣いてます。
日本を陰で支えてきた技術者達の生き様に格好良さを感じます。
と言うわけで、サッカーでもどちらかというと地味なポジションの守備的MF、DF、GKが同じ様に格好良く見えるのです。

COVER DESIGN,ZUNIGA-RYOJI YAMAGUCHI

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フンタジスタ

FANTASISTA NUMBER 11

草場道輝
MICHITERU KUSABA

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Synopsis of the series up until now:

JAPAN YOUTH CUP FINALS, PLAYING AGAINST THE KINGDOM OF SOCCER, ITALY, IS THE BRAVE JAPANESE TEAM. USING CREATIVE PLAYS, TEPPEI HAS BROKEN THROUGH THE DEFENSIVE LINE OF ITALY. HERALDED AS THE WORLD'S STRONGEST. THOUGH THEY CLOSED IN ON THE GOAL, THE FIRST HALF ENDED 0 - 0, WITHOUT ANY GOAL SCORED

FED UP, ITALY INJECTED "THE LOVE OF ITALY". MARCO CUORE, IN THE SECOND HALF AND CLINCHED TWO GOALS IN NO TIME. WITH ITALY IN THE LEAD 30 MINUTES HAS ELAPSED IN THE SECOND HALF, BEING TOSSED AROUND BY THE UBER-POWERFUL COMBINATION OF ITALY'S PLAYMAKER, FALCONI AND MARCO, JAPAN, WHOSE ATTACKS HAVE ALL BEEN SUPPRESSED, IS STUCK IN A DEFENSIVE GAME

UNABLE TO DO ANYTHING AS TIME RUNS OUT. A TURN-AROUND SEEMS MORE AND MORE HOPELESS. UNDER THE TERRIBLE SITUATION OF LOSING THEIR ATTACK POWER, DO THEY HAVE A CHANCE TO TAKE THE LEAD WITH SO LITTLE TIME LEFT!?

★前巻までのあらすじ★

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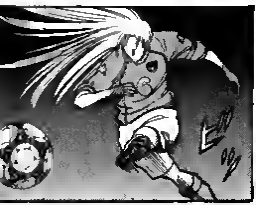
■草場道輝■

Chapter 88
A True Playmaker
30 MINUTES INTO THE SECOND HALF, 2 - 0 WITH ITALY STILL IN THE LEAD!!
1
AGAINST THIS ITALIAN OFFENSIVE REVOLVING AROUND FALCONI AND CUORE,
JAPAN IS WITNESSING THE NIGHTMARE OF A DEFENSIVE GAME!!
WITH 15 MINUTES LEFT, WE CAN'T SEE THE POSSIBILITY OF TAKING BACK TWO GOALS!!
45

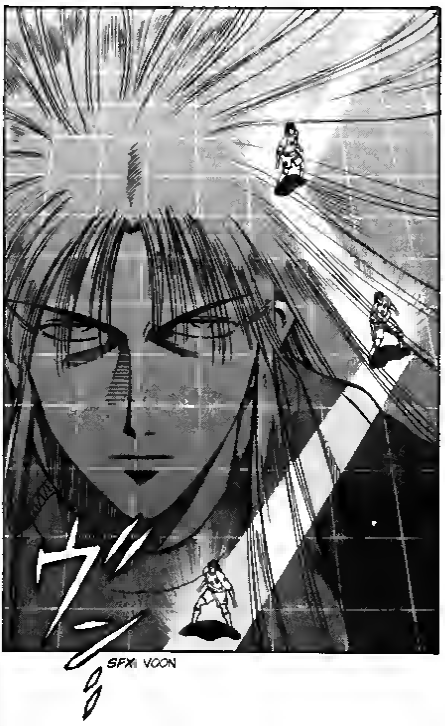
Chapter 88
第88節
A True Playmaker
本物の司令塔
6
CAP
AND AGAIN, ANDREA FALCONI!!
ハァ ハァ

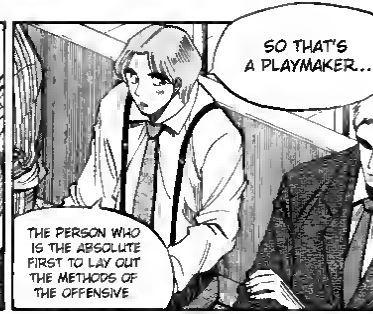
ERR
GGH


SFX: THOOF

FROM THE RIGHT THIS TIME...

IT'S JUST AS IF
THE BALL IS MOVING ON TOP OF A SET RAILWAY...


SFX: VOON



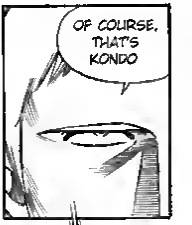
4

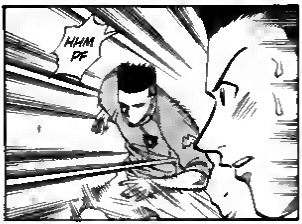
SFX: WAAAAAH SFX: WOOOOH

TO PUT IT ANOTHER WAY...
WHETHER JAPAN PERFORMS WELL OR NOT IS ALL UP TO KONDO.

IF ITALY'S PLAY-MAKER IS FALCONI...
WHO IS JAPAN'S?

!


OF COURSE, THAT'S KONDO


WHM DF

GARIBALDI HAS THE BALL AND IS RUN-NING UP THE RIGHT SIDE!!

SFX: VOO-VOONF

THIS IS MY FIRST GAME AS AN ALL-STAR. YOU THINK I'M GOING TO BE BEATEN!?
THIS SIDE IS BLOCKED OFF!!
YAMANAMI DEFTLY BLOCKS HIM OFF AT THE SIDE!!
KIGUCHI WITH A BIG CLEARANCE!!
SFX. BOOMF
NICE, YAMA-NAM!!!
THE BALL SLIPPED!!
SFX. PAFFH

MOVE UP!!

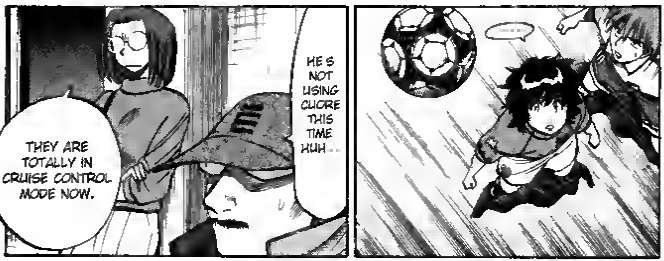
RRGH
JAPAN WON'T BE GIVEN A CHANCE TO ATTACK!!
BUT THE ONE PICKING UP THE BALL IS ITALY!!

WE WILL WIN!!

AND THEN...
WHILE SAYING THAT TO HIMSELF, FOR A MOMENT, HE REMEMBERED A FEELING OF EMPTINESS...

TO THE LEFT THIS TIME!!
THE SILVER FALCON IS TOYING WITH HIS DYING PREY!!

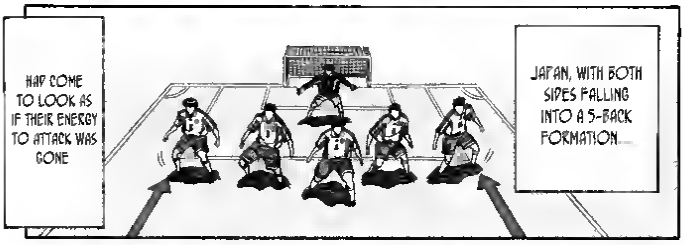
SFX: BOONF


THEY ARE TOTALLY IN CRUISE CONTROL MODE NOW.
HE'S NOT USING CLORE THIS TIME HUH...

YOU WON'T GET THROUGH HERE
YOU WON'T GET THROUGH THIS SPOT HERE!!

THE EXCUSES TO USE AFTER THEY'VE LOST ARE CROSSING HIS MIND...

I DON'T WANT THEM TO SAY THAT WE LOST BECAUSE THEY BROKE THROUGH THIS SIDE!!


HAD COME TO LOOK AS IF THEIR ENERGY TO ATTACK WAS GONE
JAPAN, WITH BOTH SIDES FALLING INTO A 5-BACK FORMATION...

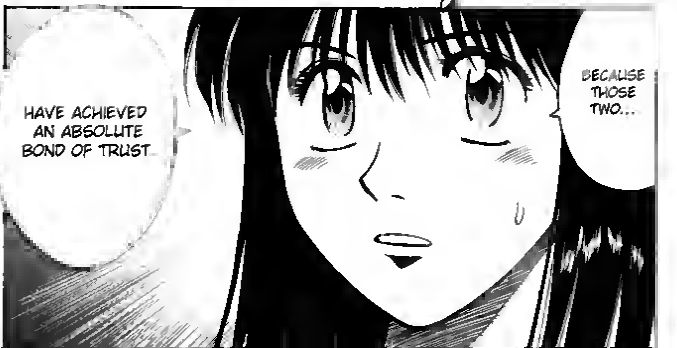
9

WHERE YOU GOING?
!?
GRR
SFX: BOOMF

YOUR POSITION IS A FORWARD, ISN'T IT?
YOU CAN'T JUST DO WHAT-EVER YOU WANT!!
SFX: WAAAAAH
SFX: WOOOOH
WITH THEIR DEFENSE SOLIDIFIED LIKE THAT,
A REGULAR ATTACK OBVIOUSLY WON'T BREAK US THROUGH TO THE GOAL .
10
IT'S FINE, ANDREA MY STRENGTH IS BACK
SFX: SQUINT

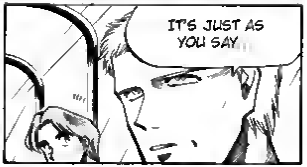
CUORE IS ON THE MOVE AGAIN!!
SFX: WOOOH
SFX: SWOOSH
A FANTASISTA WHO'S DOING ILLOGICAL PLAYS IS A PRESENCE THAT CAN DERAIL THEIR PLANS.
FOR A PLAYMAKER, WHOSE AIM IS TO CARRY THE GAME ALONG LOGICALLY,
!?
SFX: WHOOSH

BUT, WITH LOGICAL SKILLS ONLY...
THE OPPONENT WILL BE ABLE TO BE READ AHEAD
SFX: BOONF
SOMEHOW THE PASS HAS REACHED CUORE, WHO HAS RUN INTO THE FRAY!!
HOW DID HE KNOW THAT HE WOULD RUN IN RIGHT THERE?!

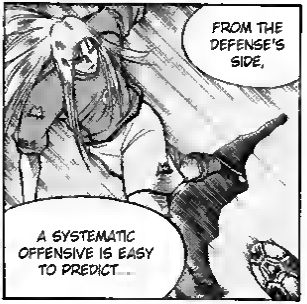

BECAUSE THOSE TWO...
HAVE ACHIEVED AN ABSOLUTE BOND OF TRUST

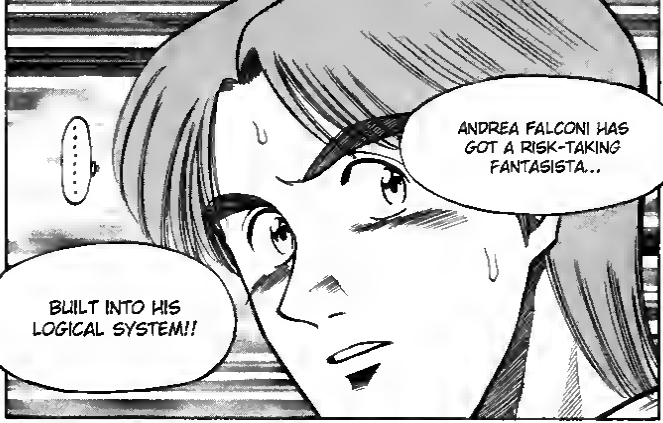
IT'S LIKE THEY'RE THINKING... 'FALCONI WILL BE ABLE TO GET IT OUT HERE...
AND CUORE WILL BE ABLE TO RUN IN THERE!...

FOR THIS REASON,
THEY USE A SYSTEM THAT CAN DESTROY THAT PREDICTION...


IT'S JUST AS YOU SAY...

13


FROM THE DEFENSE'S SIDE,
A SYSTEMATIC OFFENSIVE IS EASY TO PREDICT...


ANDREA FALCONI HAS GOT A RISK-TAKING FANTASISTA...
BUILT INTO HIS LOGICAL SYSTEM!!

HE ALONE, BEING ABLE TO EXCHANGE HIS FEELINGS FOR FORMULAS,
IS NONE OTHER THAN A NEXT-GENERATION PLAYMAKER!!

IF JAPAN COULD FIND A GLIMMER OF LIGHT WITHIN THEIR DESPAIR...

A DEVASTATING DIFFERENCE IN POWER!!

KONDO WOULD UNDERSTAND SOMETHING FROM FALCONI'S PLAYS...
AND TEPPEI ALSO MIGHT BE ABLE TO GET SOMETHING OUT OF MARCO'S PLAYS...

!!
Rasona kick?
SFX: BAHH
YES! THE BALL SLIPPED TO HIS RIGHT LEG...
16 SFX: BAANPF
HE'S OPEN!!
GOTTI IS JUMPING TO MEET WITH CUORE'S PASS!!
SFX: MMPF
THE OTHER FORWARDS HAVE GOTTEN MORE ROOM TO MOVE!!
SINCE NUMBER 10'S PLAY BROKE UP THE DEFENSIVE LINE...

YAMA-NAMI!!
SFX: B...MM
JUST MAKING IT A CORNER KICK!!
THAT'S SOME DO-OR-DIE DEFENSE!!
YAMANAMI SAW IT COMING!!
HAVE YOU ALL GIVEN UP AL-READY!?
WHAT ARE YOU ALL DOING!!
SFX: ERRGGH

14
7
SFX: SWISH

KONDO!!

SAKA-
MOTO!!

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Chapter:
88

JUST WHEN WE THOUGHT A THIRD GOAL WAS IMMINENT,
YAMANAKA'S DO-OR-DIE DEFENDING MADE IT A CORNER KICK!!
SFX: WOOOOH
BUT, AT 35 MINUTES INTO THE SECOND HALF, ITALY'S TWO-GOAL LEAD HASN'T CHANGED!!
Chapter 89
Revival of... That Feeling!!

1

YOU, TOO!?
SFX: WOOSH
KONDO!!
SAKA-MOTO!!
HAVE YOU ALL GIVEN UP ALREADY!?
WHAT ARE YOU ALL DOING!!

Chapter 89

Revival of... That Feeling!

THAT'S WHAT I'M SUP-POSED TO SAY !!

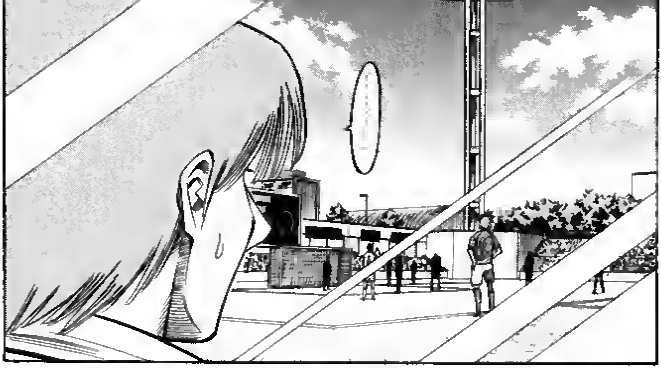
GET BACK INTO IT !!

SHUT IT, YAMA-NAMI

4

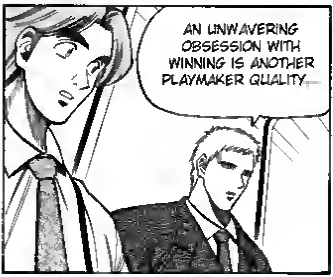
12
JAPAN

SINCE YOU GUYS ARE DEFEND-ING LIKE LITTLE GIRLS,
WE'LL NEVER GET THAT BALL!!

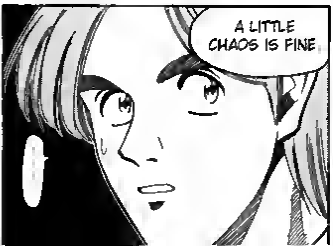


THERE'S NOT REALLY ANY NEED FOR THEM TO BE FRIENDLY WITH EACH OTHER, Y'KNOW...
DIREC-TOR.

AHH, JEEZ. WHY ARE THEY SO AT ODDS WITH EACH OTHER?
THEY ARE THE POLAR OPPOSITES OF ITALY.


AN UNWAVERING OBSESSION WITH WINNING IS ANOTHER PLAYMAKER QUALITY...

ON THIS TEAM, THERE IS NO ONE WHO WOULD HATE TO LOSE MORE THAN KONDO.
NEXT WOULD BE SAKAMOTO...


A LITTLE CHAOS IS FINE.

THE FEELING THAT THEY'LL DO ANYTHING FOR THE WIN WILL BECOME THE TEAM'S PSYCHOLOGICAL PILLAR!!
7
6
SFX: YAAAAAAY
AND JAPAN CONTINUES TO BE IN A TIGHT SPOT!
ITALY'S CORNER KICK... THIS IS CRITICAL!!

SFX: BOOMF

SFX: SPSPSPSPSPNNN

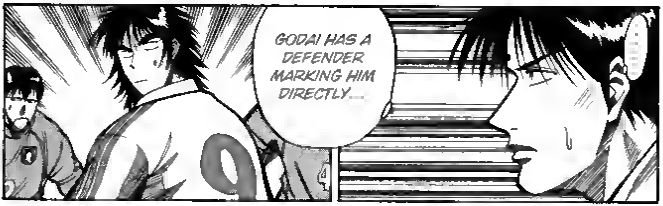
7

GOTTI ON THE FAR SIDE WAS A DIVERSION...
AND ON THE OUT-SIDE!!
THE REMARK-ABLY ATHLETIC FABIO CASTEL-LINI!!
HIS AVERAGE IS HIGH!!
8
SFX: SHPOOOM

GWOO OAH!!
SFX: BOHKEEK
IT'S CLEARED !!
SFX: SOOMF
SFX: BAMM
GET IT TO KONDO !!
SFX: PANNF
HEP
HEP

WELL, WELL. LOOKS LIKE YOU GUYS GOT IT, HUH.
ANGRY
10
SFX: WOOOOOOOH
GO!! MOVE UP!!!
SFX: SWOOSH
JAPAN COUNTER-ATTACK!!
GRR

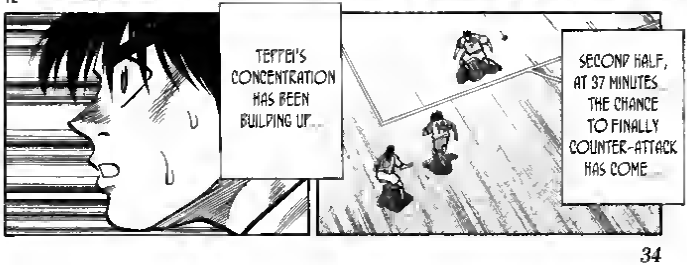
HOWEVER, ITALY IS FAST TO RUN BACK!!
GODAI AND SAKAMOTO ARE RUNNING TO THE FRONT!!


GODAI HAS A DEFENDER MARKING HIM DIRECTLY....

IF I PUT IT THERE, WE WON'T GET AN OFFSIDE.

GMMPH THE ONLY ONE I CAN USE IS SAKAMOTO IN AN IFFY SPOT, HUH

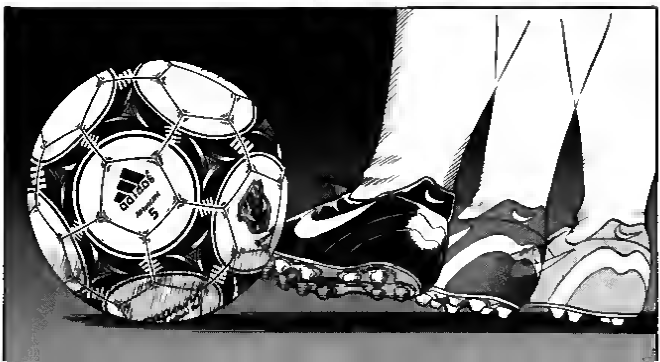
SFX: WHOOSH
12
SFX: BWOOON


TEPPEI'S CONCENTRATION HAS BEEN BUILDING UP...
SECOND HALF, AT 37 MINUTES... THE CHANCE TO FINALLY COUNTER-ATTACK HAS COME...

SFX: SWOOMP
ガッ
SFX: WH-P/WW
AND THAT FEELING WOULD BEGIN TO PEAK.

14

SFX: WHOOSH



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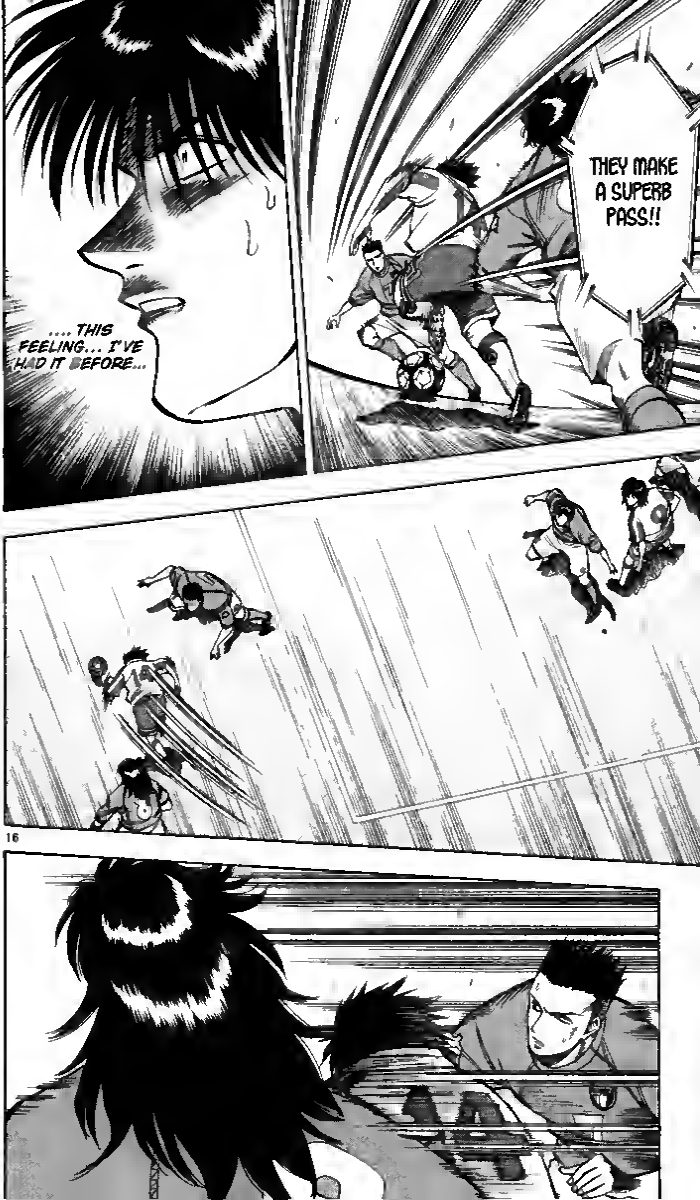
THEY MAKE A SUPERB PASS!!
.... THIS FEELING... I'VE HAD IT BEFORE...

SFX: TAP
トン
!
THE OUT-SIDE IS OPEN
SFX: SOOOONFF
!?
17

HE JUST...
...MADE ME PASS TO HIM!
THE PASS I TO SAKA-MOTO!!
IN THE MEXICO GAME...

SFX: POOMF
パラ...

SFX: WOONF
SAKA-MOTO'S AIM WAS THIS!!
9

GODAI... DROPS IT BACK!?
SPKI BAMM
IT'S KONDO!!
HHN RRR

AND THE SHOOTING LINE IS WIDE OPEN!!
GODAI AND SAKAMOTO PULL THE DEFENDERS OUT...

SFX: BOOOOM

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89

AN EXCEPTIONAL PASS
FROM KONDO TO SAKAMOTO!!
LIKE THE PULL OF A MAGNET..
SFX: SOONPAAAAH
THIS FEELING...
I'VE HAD IT BEFORE!!

WHAT WILL SAKAMOTO THINK UP NOW!?
THREE DEFENDERS ARE AFTER SAKAMOTO!!
Chapter 30
Skyrocket Counterattack
SFX: TAP

Chapter 90

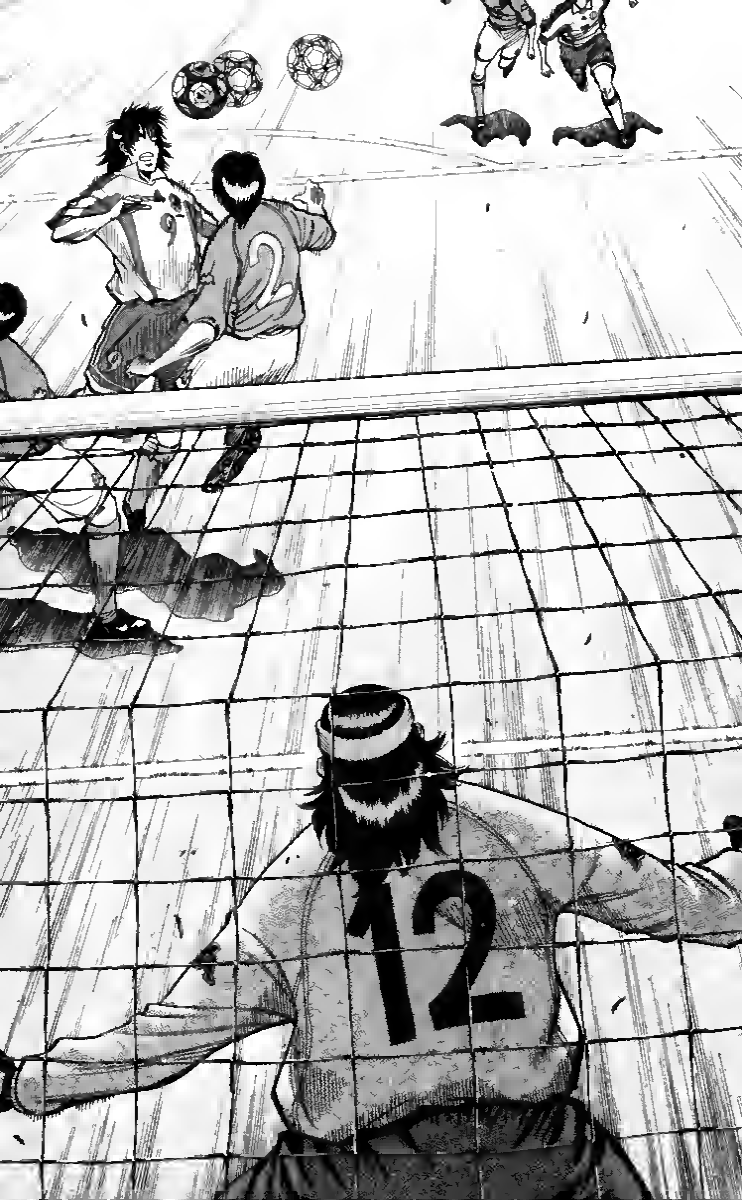
第90節 反撃の狼煙

Skyrocket Counterattack

HE CUT IT BACK TO GODAI WITH AN OVER-HEAD!!
ハミィイ
SFX: BU-FWIP

SFX: SNIKT
SFX: SNIKT

COME ON...
I WAS STARTING TO GET REALLY BORED!!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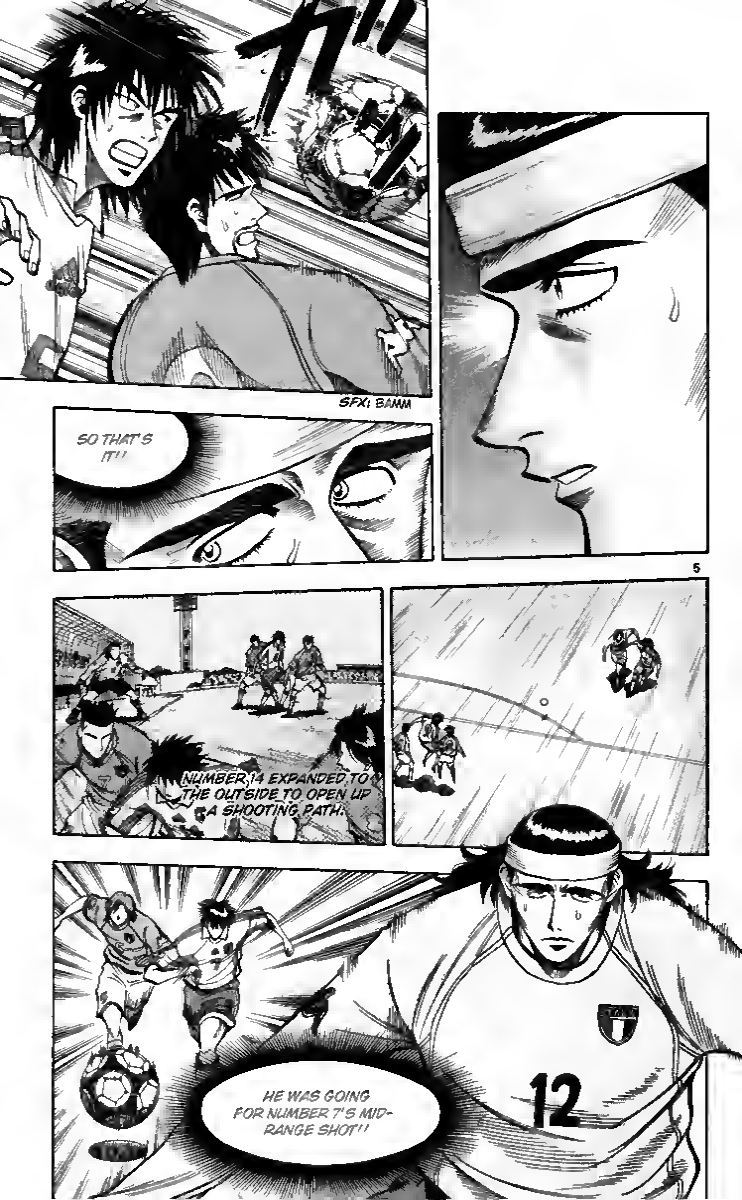

SFX: BAMM
SO THAT'S IT!!
5
NUMBER 14 EXPANDED TO THE OUTSIDE TO OPEN UP A SHOOTING PATH.
HE WAS GOING FOR NUMBER 7'S MID-RANGE SHOT!!
12

THE SHOOTING PATH IS WIDE OPEN!!

SAKAMOTO LEFT THE FINISH TO KONDO!!

ERG GH!

KONDO, STRIKING WITH ALL HE'S GOT!!
SFX: SLAM
!!
JAPAN
SFX: BANG
THANKS TO FABIO PUTTING HIS BODY IN THE WAY.
THE SHOOTING P. TH IS NARROWER!
NICE ONE, FABIO!!
I'LL STOP THIS!!
7

reuck

THIS IS THE IMAGE...
GOING BACK IN TIME JUST A LITTLE
トン
SFX: TAP
IN FRONT OF THE GOAL, THE PASS TO GOFAI, CREATING A GOAL-SCORING OPPORTUNITY

AT THAT POINT, TEPPEI'S MOVES WEREN'T FINISHED

THE DEFENDERS EYES INSTINCTIVELY FOLLOW KONDO'S MOVE FOR THE SHOT...

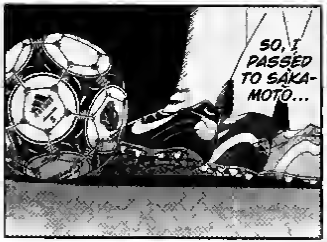
IN THAT INSTANT, THERE WAS NO ONE NOTICING TETTEI'S MOVEMENTS!!

FROM... AN OUTLINE OF A PICTURE THAT POPPED INTO MY MIND BEFORE... NO...
!!
WAS THAT WHAT THIS GUY WAS... REALLY TRYING TO DO!?

SFX SHOOOSH
I WANTED TO SEE THIS IMAGE!!

OUR 1-0 LEGEND
GHHH
reh
reh

JAPAN 1 - ITALY 2!!
JAPAN, AT 40 MINUTES OF THE SECOND, HAVE FINALLY FOUGHT BACK!!
GOOOOOOOOOAL!!
SFX: YAAAAAAAY
YOU DID IT, SAKAMOTO-OO!!
WWHOOOO-AH!!
SFX: THUMP
17
SFX: YAAAAAAAY


SO, I PASSED TO SAKAMOTO...

I THOUGHT, AT THAT TIME, THAT THE ONLY ONE I COULD USE WAS SAKAMOTO.

GRRR

SFX: THUD

THAT WAS LUCK, MAN, LUCK. DON'T SWEAT IT!!
THERE ARE 5 MINUTES LEFT. IF WE KEEP HOLDING THEM BACK, IT'S OUR WIN...
THOSE EYES FULL OF CONFIDENCE...
IT WASN'T LUCK..
HE'S THE SAME...
TREMBLE
HUH?
THAT GUY COULD SEE THE PLAY

AS MARCO...

SFX: BAHM

ITA VS JP
1ST
2ND
TOT
YEAH !!
TWO MORE GOALS!! WE'RE GETTING TWO MORE GOALS!!

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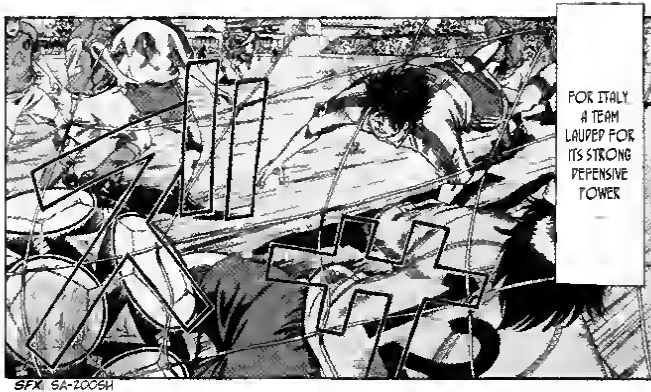
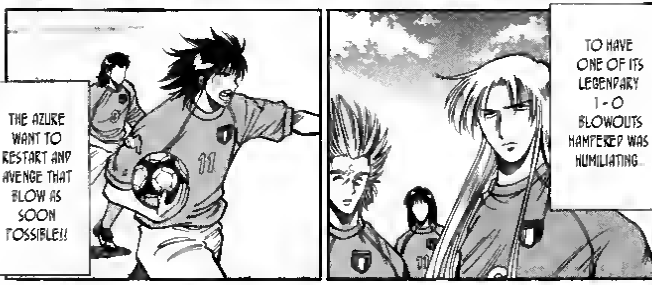
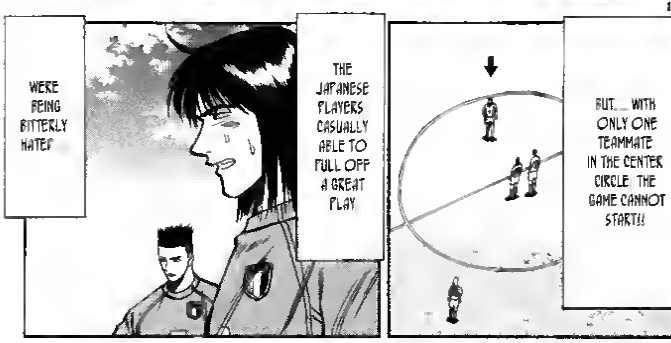

FOR ITALY, A TEAM LAUDED FOR ITS STRONG DEFENSIVE TOWER...
SFX: SA-2006H


THE AZURE WANT TO RESTART AND AVENGE THAT BLOW AS SOON POSSIBLE!!
TO HAVE ONE OF ITS LEGENDARY 1-0 BLOWOUTS HAMPERED WAS HUMILIATING...
1


WERE BEING BITTERLY HATED
THE JAPANESE PLAYERS CASUALLY ABLE TO PULL OFF A GREAT PLAY
BUT... WITH ONLY ONE TEAMMATE IN THE CENTER CIRCLE THE GAME CANNOT START!!

Chapter 91
It Takes Two...

SFX: YAAAAAAAAAY
THE GOAL-SCORING SAKAMOTO IS SURROUNDED, BEING SHOWERED WITH CONGRATULATIONS!!
THE JAPAN YOUTH ALL-STARS WERE ABLE TO GET BACK THIS LONG-AWAITED GOAL!!
WE'RE STILL LOSING BY A GOAL!!
HOW LONG ARE YOU GOING TO CELEBRATE!?
HMM?
3
WE GET IT!!
JEEZ
WE WERE JUST STARTING TO GET PUMPED UP AND ALL

ITA VS JPN
1ST
WELL, THERE ARE 5 MINUTES LEFT!! THAT'S ENOUGH TIME TO GET ANOTHER GOAL.
CAN JAPAN CATCH UP!?
SFX: WAAAAAAAAAH
AT THE SAME TIME, ITALY, WITH THEIR PRIDE INJURED, ARE NOT READY TO LET IT END LIKE THIS...
.....
HE WAS AWESOME
NUMBER 14...

PIIH
SFX: WOOOOOH
ON THAT LAST PLAY, KONDO COULDN'T IGNORE SAKAMOTO...
6
YES, THAT'S RIGHT... IF BOTH OF THEM BECOME INVOLVED IN SCORING...
FOR KONDO TO GIVE SUCH AN AMAZING PASS TO SAKAMOTO
BECAUSE, IF YOU INCLUDE THE MEXICO GAME, THIS IS THE 2ND TIME HUH

I THOUGHT IT WAS ALREADY TOO LATE
BUT WITH THIS, WHO KNOWS HUH?
SFX. WOOOOOOOH
SFX. THUD THUD
NICE INTERCEPTION BY YAMANAM!!!
THE GREAT STRENGTH OF THEIR LEFT-SIDE DEFENSIVE POWER SHINES!!
SFX: TOONF
SFX: BOONF
KON DO!
DOO

8
BUT REALLY
THE ONE WHO WAS MADE TO ACT WAS ME.
BY SAKAMOTO..
I THOUGHT I COULD USE HIM
ON THE LAST GOAL
THE PASS WAS MADE!!

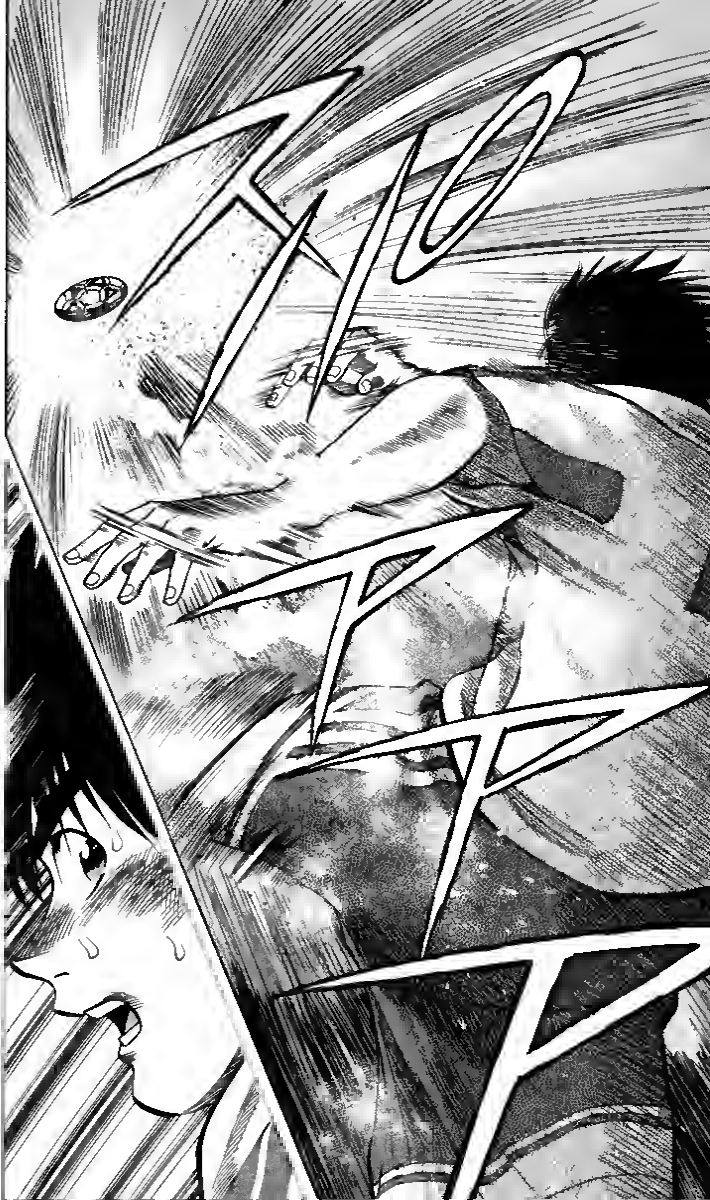
TO MATCH UP WITH SAKAMOTO'S MOVEMENTS...
A PASS...

SFX: BAMM

THE ONLY CHANCE UR US TO TALK ON EQUAL FOOTING
WHEN I HAVE THE BALL YOU RUN TO THEM AS FAST AS YOU CAN!!
I HERBLY ALLOWED YOU TO MOVE AHEAD FOR ACTION!!
UTILIZE A FANTASISTA!!
THE ONE AT FAULT ...
IT PISSES ME OFF!!
WHEN I SEE YOU, I SEE MY FORMER SELF !!
IS YOU !!
SFX: SWIP

GRRRR
FOR THE WIN !!

SFX: GLANCE
SFX: GLANCE
JAPAN
HUHH
HHFF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IN THIS GAME IF WE HAVE THOSE TWO, THEY'LL PROBABLY MAKE SOMETHING HAPPEN!!

THESE JERKS...

14

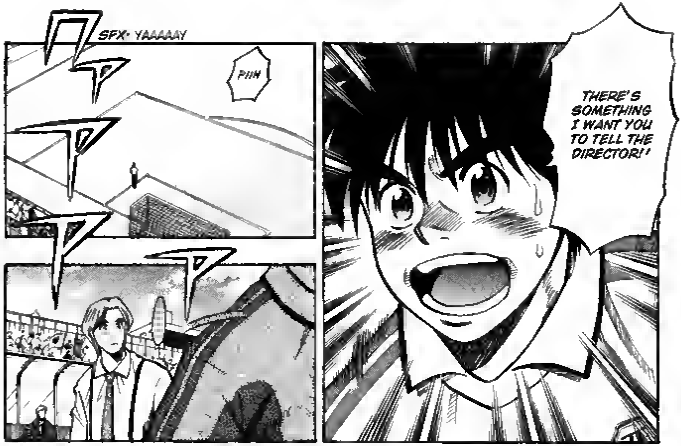
SFX: GLANCE
SFX: FWIP

HAH
HAH
PUFF
HUFF
TAKING KONDO'S EXPLOSIVE INSIDE-PASS
THE TARGET WAS NAGAKURA RUNNING UP TO THE RIGHT SIDE!!
HAH
HAHH
HE CHANGED THE TRAJECTORY WITHOUT KILLING THE MOMENTUM!!
WILL IT REACH!?
ERRGH...

ズガ
SFX: WOOMP WOOM WOOM
CLOSE, BUT THE PASS MISSES!!
SO CLOSE!!
SFX AAAAAH
SFX: WUMP
BOTH SIDES HAVE BEEN RUNNING ENDLESSLY TO ATTACK AND DEFEND HUH
OF COURSE THE FATIGUE HAS STARTED TO SHOW
YES NAGAKURA FROM THE FIRST HALF WOULD'VE BEEN ABLE TO CHASE THAT DOWN
AAHH
ガ"
17
TOO BAD, SAKAMOTO!
NICE HUSTLE, NAGAKURA!!
.....

THAT PASS. IF IT REACHED IT WOULD'VE BEEN DANGEROUS
SEE THAT NUMBER 14 IS AWESOME
YEAH
SFX YAAAAAAY
YOU CAN STILL DO IT!!
THAT'S IT, JAPAN!!
18
WITH 3 MINUTES LEFT THAT'S ENOUGH TO GET A GOAL!!
IT'S FINE!! IF TEPPEI AND KONDO GET MORE IN SYNC
JAPAN IS RIDING THE CREST OF THE WAVE, HOWEVER THE REMAINING TIME IS DOWN TO 3 MINUTES!!

SFX SWIP
WHAT?
W
I
I GOT IT
I'LL TRY TO TELL THAT TO THE DIRECTOR
19
HUH?
FRANK!


SFX: YAAAAAY
PIIH
THERE'S SOMETHING I WANT YOU TO TELL THE DIRECTOR!!

TEPPEI AND KONDO BOTH SAID...

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Chapter:
91

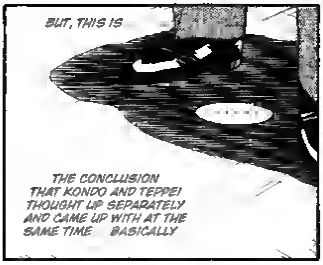
Chapter 92
Dual Will

OK
THAT'S ALL, FRANK ...
I'M COUNTING ON YOU!!
2
TEPPEI AND KONDO ...
ASKED ME THE SAME FAVOR ...
ITA VS JPN
1ST
2ND
TOTAL
45
THREE MINUTES LEFT UNTIL THE END OF THE GAME!!
RIGHT NOW, IT'S 1-2, ITALY'S LEADING!!
SFX: YAAAAAAAY

JAPAN CONTINUES THE OFFENSIVE!!
SFX: WOOOOH
HOW WILL ITALY REACT?!
BUT, JAPAN ISN'T GIVING UP HOPE!! SAKAMOTO'S PREVIOUS GOAL HAS GIVEN THE JAPANESE ELEVEN SOME SPIRIT!!
SFX: WOOOOH
WE STILL DON'T KNOW WHERE THIS GAME STANDS!!
3

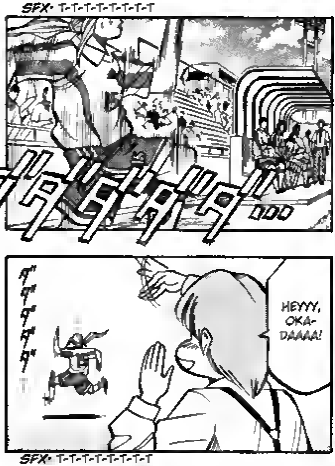
WHAT IS IT?
JOHNNY
UHH...

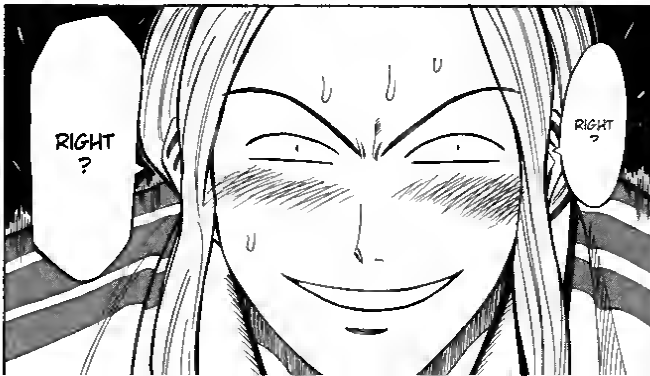
TEPPEI AND KONDO .
HAVE A REQUEST FOR YOU, COACH
ALTHOUGH THEY ARE PLAYERS INTERFERING IN A COACH'S COMMAND OF THE GAME AND ALL


BUT, THIS IS
THE CONCLUSION THAT KONDO AND TEPPEI THOUGHT UP SEPARATELY AND CAME UP WITH AT THE SAME TIME BASICALLY

THEY WANT YOU TO PUT OKADA IN THE GAME ..
THIS IS PROOF THAT BOTH THEIR WILLS HAVE COME TOGETHER!!
SFX. SWOOSH
PREPARATIONS HAVE ALREADY BEGUN
SQUINT
A PASS FROM KONDO TO SAKAMOTO CONNECTS SMOOTHLY!!
SFX: SSOOPOWWW

WE NEED A PLAYER WITH FAST LEGS WHO CAN RUN THROUGH TO THE OTHER SIDE OF ITALY'S DEFENDERS!!
キュン
キュン
SFX: GLANCE GLANCE


SFX: T-T-T-T-T-T-T-T-T
タタタタタ…
NAGAKURA'S HAD IT. SEND IN A REPLACE-MENT!!
PHEE
PHEE
HEYYY, OKA-DAAAA!
SFX: T-T-T-T-T-T-T-T-T


RIGHT ?
RIGHT ?

15
15
!!
AND RIGHT NOW IS MY TURN, RIGHT!! !?
SFX: BOOSH
SFX: BAM

JAPAN WILL SUBSTITUTE PLAYERS HERE
NAGAKURA'S BURST UP THE SIDE WAS STIFLED!!
EEKK
HMPF
HMPF
IS THIS A WASTE OF ENERGY... THE LIMIT FOR THIS TREMENDOUS WING-BACK!?
SFX: SLAP
GOOD JOB!! LEAVE THE REST TO ME!
15
GET IT DONE

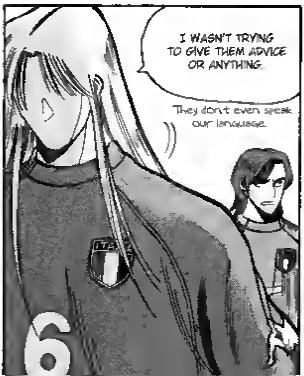
I'LL HAVE THEM EATING MY DUST!!
BRING BACK THE WIN.
SFX: SWISH
!
SFX: SWISH
SFX: YAAAAAY
TAKE 'EM DOWN!!
RYOKUJO OF THE WEST!!
IN PLACE OF NAGASUMA ENTERS OSAKA'S IWAGHI, OKADA.

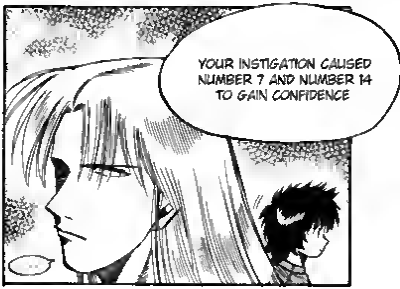
THERE'S A DISTINCTIVE AIR FLOWING HERE...
TYNAN
TYNAN
HM?
THE PITCH DURING A MATCH IS LIKE A COMPLETELY PARALLEL UNIVERSE
15

I'VE GOTTA HURRY UP AND GET INTO THE FLOW OF THINGS!!

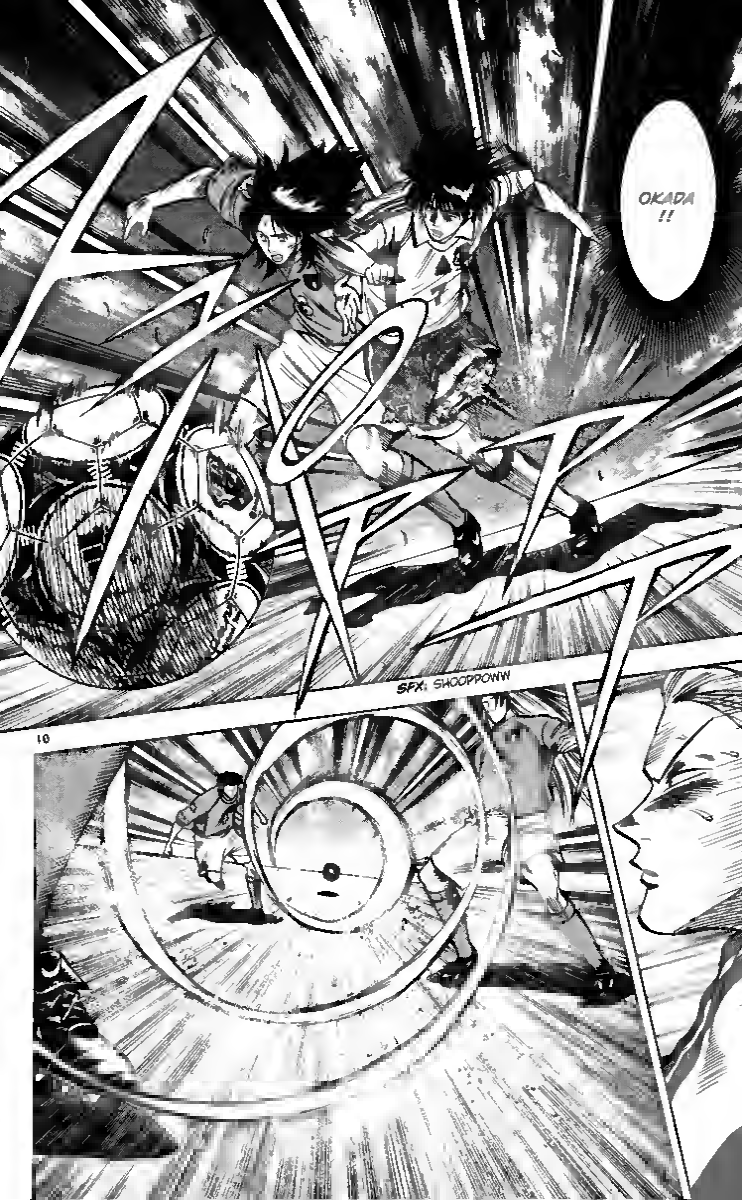
YOU DON'T KNOW HOW TO USE A FANTASISTA
YOU GAVE AWAY SOMETHING TO NUMBER 7, DIDN'T YOU?

HMPF... SHOWING MERCY TO OUR ENEMIES, ARE WE...?


I WASN'T TRYING TO GIVE THEM ADVICE OR ANYTHING.
They don't even speak our language.


YOUR INSTIGATION CAUSED NUMBER 7 AND NUMBER 14 TO GAIN CONFIDENCE

THEIR PLAYS, YOUR AND MARCO'S PLAYS..RIGHT!?
JAPAN
BUT...
IT'S BEGINNING TO LOOK THAT WAY, RIGHT!?
9
SFX. YAAAAAAAAY
SFX. SWOOSH SWOOSH
SFX. TAP
YOU WERE PUT IN FOR THIS PURPOSE!!
EXECUTE IT PERFECTLY...


OKADA !!
SFX: SHOOPPOWW

RECKLESS...
THEY'LL DO ANYTHING TO GET TO THE OTHER SIDE...
NO ONE CAN CATCH UP TO A HIGH-SPEED PASS LIKE THAT ONE!!
SFX: BOOM
11
WHAT!?
!!

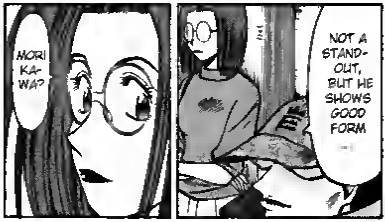
IF YOU FIND A SPACE, RUN IN THERE WITH ALL YOU'VE GOT!!
I RAN HUH!!
HE CAUGHT IT! THE SUPER-SPEEDY OKADA!!
SFX: WHOOSH WHOOSH WHOOSH
AND HE'S KICKING IT BACK TO THE CENTER!!
12
SFX: BOOMF
NO MATTER HOW FAST A GUY YOU'VE GOT
CAN HE BRING HIS TEAMMATES UP WITH HIM!?
HEH

NICE PASS, OKADA !!
WHAT!?
13
SFX: SLAM
SAKAMOTO DIVES!! DID HE READ IT!?
adidas
UHH
GRR

GODAI CLOSE IN!!
THERE ARE TWO MINUTES LEFT!!
SFX: THFFT
HOWEVER, JAPAN IS EXTREMELY DETERMINED!!
GOALKEEPER DAMIANI STOPS IT WITH A LAST-MINUTE SAVE!!
SFX: WOOOOO
14
GEMMA WITH A BIG CLEARANCE!!
SFX: THUMP
SFX: THOOMP

SFX: BAMMF

SFX: GLANCE GLANCE

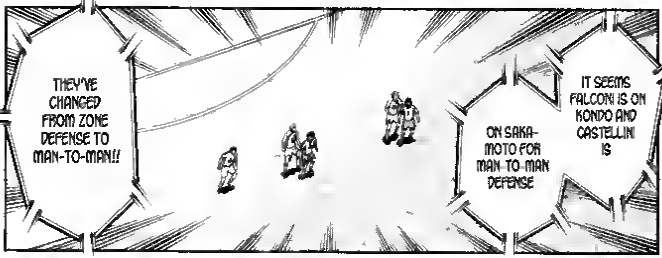


HE TRIES TO RUN GAMES SMOOTHLY...
GOOD LEFT-RIGHT BALANCE TO PASS OUT THE BALL.
HE STAYS ON THE MOVE PLUGGING UP OPEN SPACES WELL.

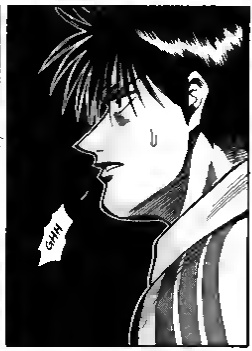
TEPPEI AND KONDO ARE USING OKADA,
AND CREATING AN OPPORTUNITY!!
THAT IS IT!
THAT IS IT!
SFX: YAAAH
WOW, STOPPAGE TIME IS 5 MINUTES!!
THAT'S A BLESSING FOR JAPAN!! THEIR HOPES TO TAKE THE LEAD ARE HERE
WE GOT THIS... WE GOT THIS!!

SFX: SWIFF

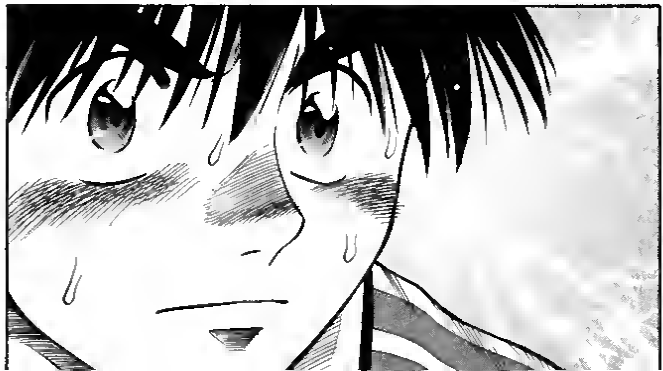
SFX: WHOOSH


THEY'VE CHANGED FROM ZONE DEFENSE TO MAN-TO-MAN!!
ON SAKAMOTO FOR MAN-TO-MAN DEFENSE
IT SEEMS FALCONI IS ON KONDO AND CASTELLINI IS

77



WHAT WILL KONDO DO!?
CAPTAIN



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Chapter 93
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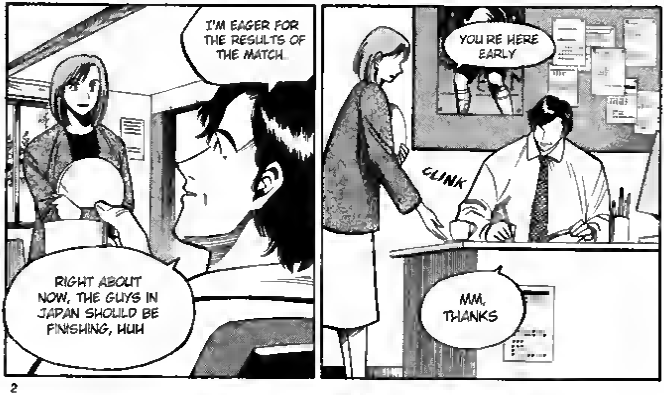
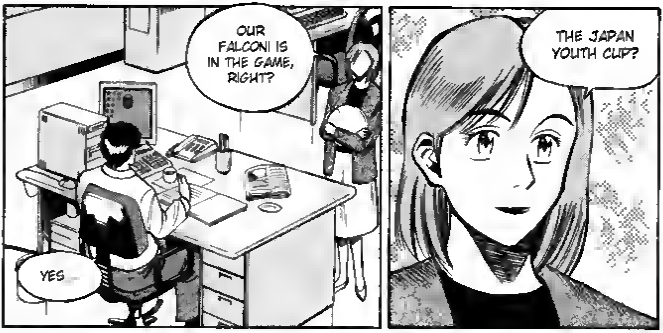
THE SUBURBS OF MILANO ITALY. THE OFFICE INSIDE PRO FOOTBALL CLUB AC MILAN TRAINING CENTER, MILANELLO.

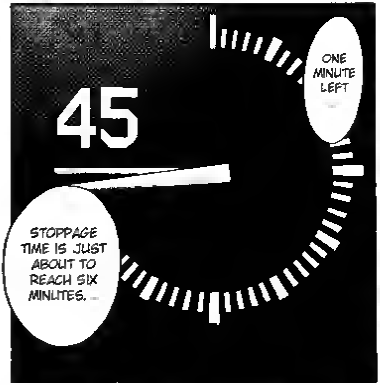

I'M EAGER FOR THE RESULTS OF THE MATCH.
RIGHT ABOUT NOW, THE GUYS IN JAPAN SHOULD BE FINISHING, HUH
YOU'RE HERE EARLY
CLINK
MM, THANKS

2


OUR FALCONI IS IN THE GAME, RIGHT?
YES...
THE JAPAN YOUTH CUP?

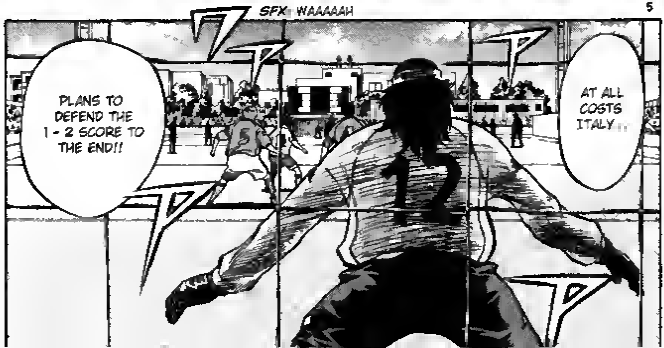
AS FAR AS TRUE SKILL GOES HE'S A PERFECT FIT.
SINCE HE'S BEEN SELECTED AS AN ALL-STAR FROM THE YOUTH LEAGUES
カチャ
FALCONI, HUH... I'LL HAVE TO START CONSIDERING THAT GUY PRETTY SOON.
FROM PRIMAVERA TO THE TOP-STRING!?
SFX: CLINK
BUT... WHAT'S IMPORTANT ARE THE RESULTS.
THOSE COMING HOME WITH A LOSS...
AREN'T EASILY PUT ON FIRST-STRING BY THE PROS.
3
SPEAKING OF WHICH, ROSSI FROM THE SCOUT DIVISION WENT TO JAPAN TOO?
.....

YES, TO SEE HOW FALCONI DOES...AND THE OTHER PLAYERS HE SAID HE WAS INTERESTED IN....
SFX: YAAAAAAAY
SFX: WHOOSH
FALCONI IS PRESSING UP ON KONDO!!
WE CAN FEEL THE SPIRIT OF HIS COMMITTED DEFENSE!!
EARS
JUST BECAUSE THEY'VE MADE IT UP-TOP DOESN'T MEAN WE'LL LOSE

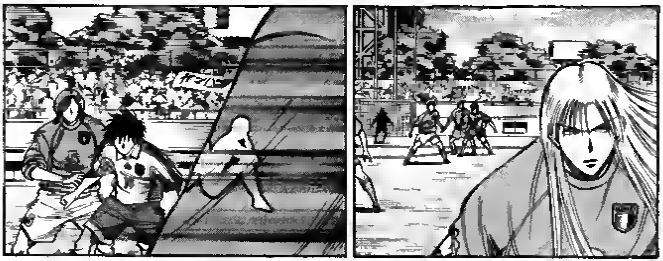

45
ONE MINUTE LEFT
STOPPAGE TIME IS JUST ABOUT TO REACH SIX MINUTES.

YES... BUT IF THEY DON'T ATTACK SOON THE TIME...

THEY PUT ON A MIDFIELD MARK
WITH FALCONI ON KONDO AND CASTELLINI ON SAKAMOTO...
SFX: SLAM
ガ!!!


SFX: WAAAAAH
PLANS TO DEFEND THE 1-2 SCORE TO THE END!!
AT ALL COSTS ITALY...

IF WE DON'T WIN AGAINST A SERIOUS ITALY, IT ALL BECOMES MEANING-LESS!!
THIS IS AWESOME!!
SMIRK



SAKAMOTO IS MOVING, IN TANDEM WITH GODAI, STRETCHING THE PLAY WIDE!!

WITH THIS ONE PLAY...

WE EVEN THE SCORE !!
!

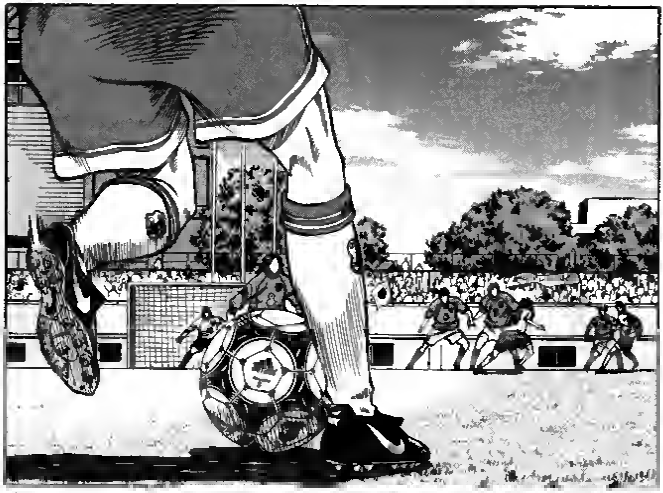
THE TEAM MEMBERS HAVE BEGUN TO FOCUS ON THEIR INDIVIDUAL ROLES...
WITH THE FUSE FOR SAKAMOTO'S GOAL ALREADY LIT...

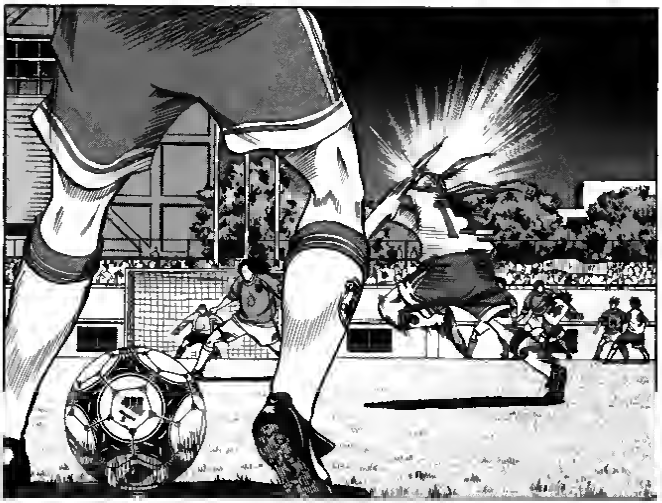
AND WITH THEIR STRONG WILL THE GOALKEEPER STOUTLY DEFENDING THE GOAL...
GO !!!

THE MIDFIELDERS MOVING AROUND WITH DEDICATION
THE DEFENSIVE LINE THAT WON'T GIVE UP FOR ANYTHING
AS A BALANCER, PLAYING TO THE HEIGHT OF HIS ABILITIES MORIKAWA
THE PLAYMAKER, KONDO, TAKING THE REINS OF THE MIDFIELD AND...
BREAKING THROUGH THE OPPONENTS AND ADDING ACCELERATION TO JAPAN IS OKADA...

AND SAKAMOTO, GIVING THE TEAM INSPIRATION...
GODAI THE DEPENDABLE POST-PLAYER

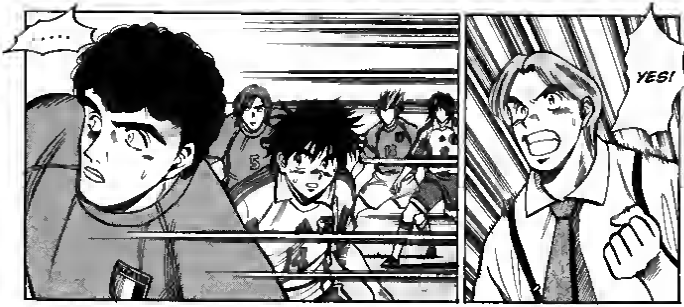
ALL TOWARD A CONSCIOUSNESS TO WIN!!
MORIKAWA HAS MOVED UP!!
KONDO!!
IS HE GOING TO GIVE IT TO SAKAMOTO?
NO, IT WAS A ONE-TWO!! HE GAVE IT BACK TO KONDO!!





WHAT!?
!!
ゴゴ
OKADA !!
SFX. BOOM
11
WITH GODAI AND SAKAMOTO AS DECOYS,
HE'S RUNNING THROUGH THE SPACE OPENED UP ON THE LEFT AT FULL SPEED!!

AN OPEN SPACE, RIGHT, KONDO ''
GIGH

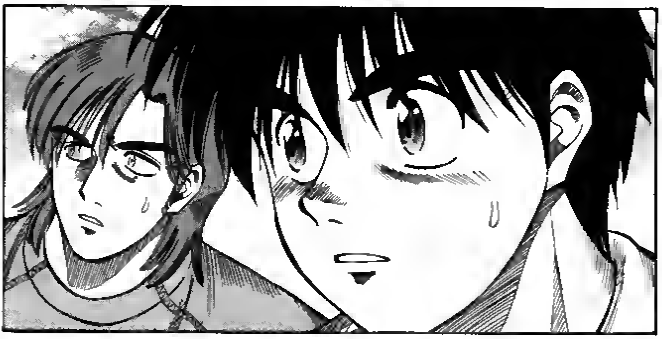

.....
YES!

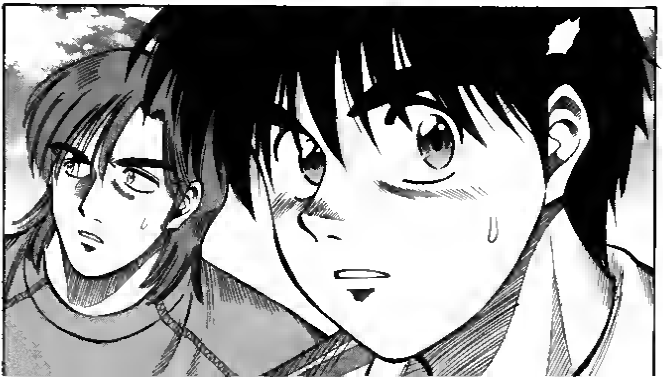
YOU THINK I'LL LET YOU!?

GLANCE

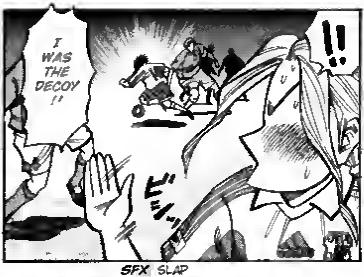
THAT GUY DEFINITELY...
WILL PUT AN INSIDE-PASS IN TO THAT SPACE!

HUGO!!
WHAT... IS THIS STRANGE FEELING...



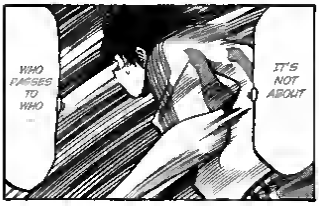


!!
5
4
BOINK


I WAS THE DECOY !!
!!
ビリッ

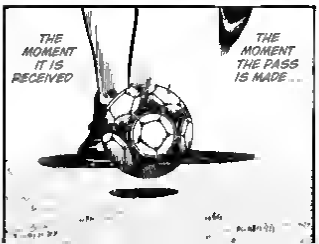
WHY DIDN'T IT COME !?

SFX SLAP


WHO PASSES TO WHO ...
IT'S NOT ABOUT

16

IF I HAVE THE BALL, YOU RUN IN THERE IMMEDIATELY !!
ALL YOU NEED TO DO IS LOOK FOR AN OPEN SPACE !!
I GOT IT

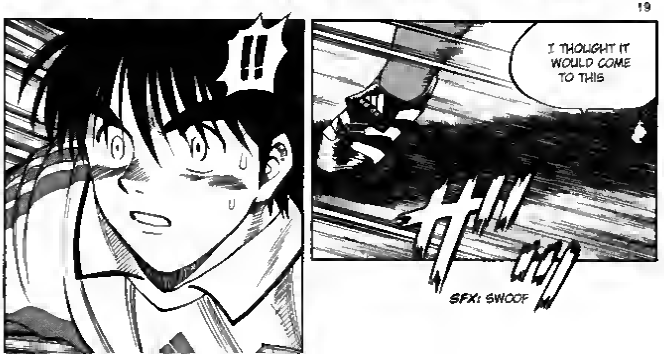

THE MOMENT IT IS RECEIVED
THE MOMENT THE PASS IS MADE ...

BOTH NEED TO SEE THE SAME IMAGE!!
17
GRRR

HE MUST HAVE REALIZED IT!!
7
SINCE NUMBER 7 HAS ALWAYS MADE LOGICAL PLAYS,
I THOUGHT HE WOULD DEFINITELY PASS TO WHERE THERE WERE LESS PEOPLE

THESE GUYS... SEEM TO BE PLAYING MORE LIKE MARCO AND ANDREA'!

SAKAMOTO IS FINALLY ONE-ON-ONE WITH THE GOALIE!!
HAHAH!


!!
I THOUGHT IT WOULD COME TO THIS
SFX: SWOOF

12
10

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Chapter:
93

SAKAMOTO IS FINALLY ONE-ON-ONE WITH THE GOALIE!!
Chapter 94
Showdown!!

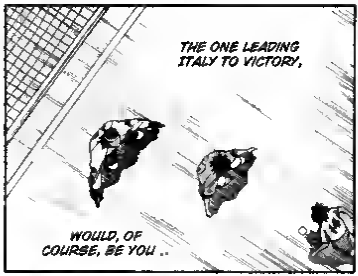
IF I GO FOR THE PENALTY KICK...
CAN I STOP HIM?

WE'RE DONE FOR!!

SFX SWOOF !
SINCE IT'S YOU, I THOUGHT IT WOULD COME TO THIS...
12
10

Chapter 94
Showdown!!

ファンタジスタ
FANTASISTA


THE ONE LEADING ITALY TO VICTORY,
WOULD, OF COURSE, BE YOU ..

STOP THIS GUY WITH A PENALTY KICK?
THAT WAS PREMATURE

MARCO!!

GULP
GULP

SFX: YAAAAY
THE UNLIKELY PASS FOR JAPAN
FROM KONDO TO SAKAMOTO WAS READ BY MARCO CUORE!!

HOWEVER, THIS IS THE FIRST FACE-OFF FOR ITALY AND JAPAN'S ACES!!
THIS IS HUGE !!

THIS IS REALLY EXCITING!?
I'VE BEEN WAITING FOR THIS MOMENT THE WHOLE TIME..!
6
RIGHT NOW, THIS BALL...
IT DOESN'T MATTER WHO IS IN THE WAY!!
IF WE LET THEM SCORE ANOTHER GOAL, WE WON'T BE ABLE TO GO BACK TO OUR COUNTRY!!
IS GOING TO SPLIT THAT NET APART !!

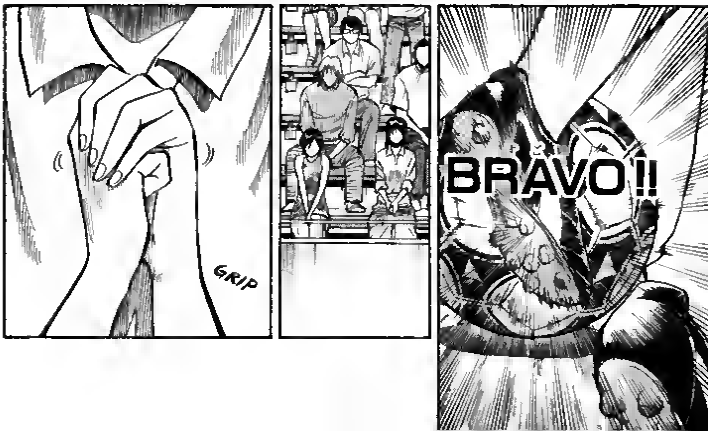
SFX: GASP

SFX: GOO GOO GOO

SFX: ZOOM

!!?
14
14
THAT TIMING...

HE BLASTED TO THE SIDE!!
INSTANT ACCELERATION!!
INSTANT TURNS!!
INSTANT STOPS!!


GRIP
BRAVO!!

YOU'VE GOT MORE IN STORE, HUH, TEPPEI!!
SFX: WOOSH

14
S.FX: BOONF
KICK-FEINT
!!

THAT WON'T STOP ME!!
GOT IT!!
SFX: BOONF
12
ERRR...
SFX: THOOM
!!

SFX: PIFF

13

AT THAT VELOCITY, FEDERICO CAN STOP IT!!

WE WON!!

14
12
adidas
KS 5562JPA
5

17

SFX: YAAAAAAAAAAAAAAH

AFTER GOING IN TO LOST TIME, THEY TIE 2 - 2 WITH SAKAMOTO'S SUPER-PLAY!!
JAPAN HAS DONE IT!! THEY'VE CAUGHT UP AT THE LAST SECOND!!
SFX: WAAAAAAAAAAAAAAAH
adidas
JAPA
10
BUT, I THOUGHT HE WOULD STOP IT
.....!!

WHEN HE DID THAT KICK-FEINT IT DIDN'T WORK ON ME...
THE GOALIE IS THE ONE WHOM IT WORKED ON, THEN!!

THANK GOD IT GOT IN...
WHISPER

19

SFX: SLAM

STAND

ガバッ
YOU DID IT, TEC-CHAN !!
WHOA

... TEPPEI !
MY NAME IS MARCO, MARCO CUORE!!
adidas
JFA
JAPAN
SAKA-MOTO TEPPEI !!
HE SAID... HIS NAME IS MARCO CUORE.

21

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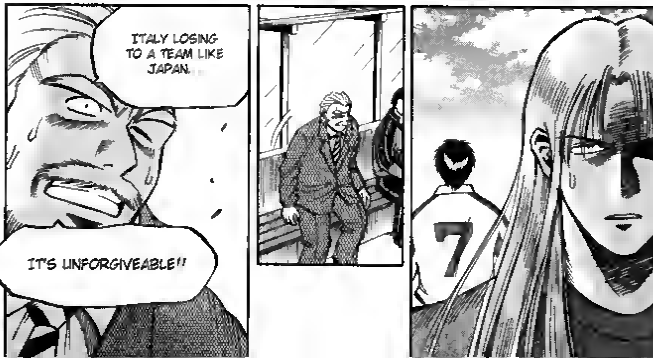
94

Chapter 95
The Advent
TRIUMPHANT JAPAN! SAKAMOTO'S SUPER-PLAY WAS IGNITED IN INJURY TIME!! THEY'VE CAUGHT UP AT 2 - 2!!
SFX: YAAAAAAAAY

I USED A FANTA-SISTA!
SFX: WAAAAAAAAH
SFX: SOOSH
I'VE MOVED UP
TO THE LEVEL YOU'VE SUG-GESTED
6

2

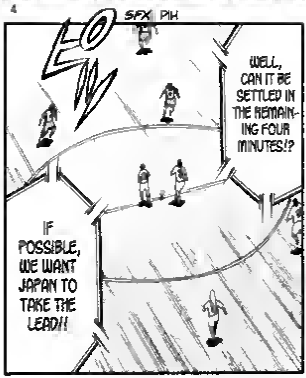

ITALY LOSING TO A TEAM LIKE JAPAN.
IT'S UNFORGIVEABLE!!
7

INCREASE THE OFFENSE AND GET A GOAL NO MATTER WHAT!!
CAVANI! BRIANNO! PREPARE TO GO IN!!
SFX: DA-DA-DA-DASH
9, 9, 9,
SFX: THUD
IT'S FINE. IF WE HAVE JUST FOUR MORE MINUTES, IT'S ENOUGH.
94
MARCO...
3

SO LET'S PUT EVERYONE'S HOPES INTO THIS BALL!!

SFX: SLUMP
ドカ!
ITALY

4


SFX: PIH
WELL, CAN IT BE SETTLED IN THE REMAINING FOUR MINUTES!?
IF POSSIBLE, WE WANT JAPAN TO TAKE THE LEAD!!

OK, WE'LL LEAVE IT UP TO YOU, MARCO!!

YEAH!
LET'S KEEP IT GOING JUST LIKE THIS!!
THE LOSING SCORE AGAINST ITALY BECAME A TIE....
HOW-EVER, FOR JAPAN ....
IT WAS AS IF THEY HAD ALREADY ATTAINED THE VICTORY....
ピロ
SFX: PIFF
BUT AS THAT FALSE ILLUSION WAS STREAMING, THE JAPAN TEAM HAD NOT RECOGNIZED IT AT ALL....

SFX: SWOONF
AND FALCONI'S PASS WITH EXQUISITE TIMING...
MEETS WITH MARCO CUORE!!

SFX: SWOOSH

SFX: BAMM

!!
!!
IF HE'S IN THE AIR, I'M SURE HE CAN'T DO ANYTHING TO PREVENT THE TACKLE !!
FAST LAND-ING!!

IN ONE BREATH
HE GOT PAST 2 OF JAPAN'S CRAFTIEST PLAYERS!!
I REMEMBER THE IMPACT OF SEEING MARCO FOR THE FIRST TIME AT PARMA'S PRIMAVERA!!
HOW CAN HE GET PAST PEOPLE
9
WITHOUT LOOKING UP!?

WHAT COULD BE CALLED A BIZARRE DRIBBLING STYLE...
AND MARCO'S BALL, LIKE SOME KIND OF LIVING THING, NEVER MOVED AWAY FROM THAT LEFT LEG!!
Parmalat

THAT'S THE YOUTH TEAM'S DIRECTOR, SO YOU'D BETTER SELL YOURSELF BETTER THAN THAT!!

WHY DO YOU DRIBBLE LOOKING DOWN?
WHO'S THIS OLD GUY?

10

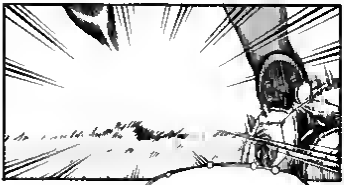
YOU MEAN, IF YOU LOOK DOWN YOU CAN CONCENTRATE ON BALL CONTROL?
YEAH...

I-IT'S NOTHING REALLY.. AT MEALS, IF I DON'T LOOK DOWN, I CAN'T EAT

?

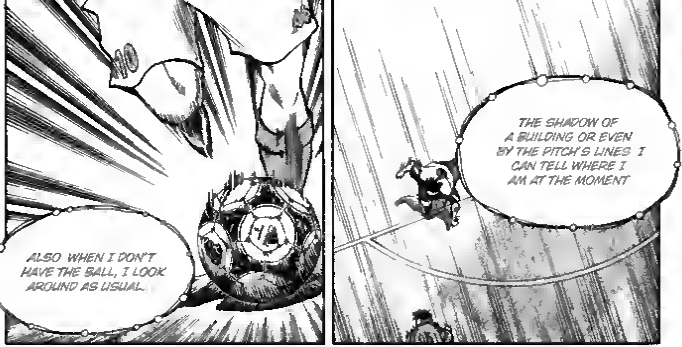
WELL IN THAT CASE, IT'S BAD TO NOT BE ABLE TO SEE AROUND YOU RIGHT?

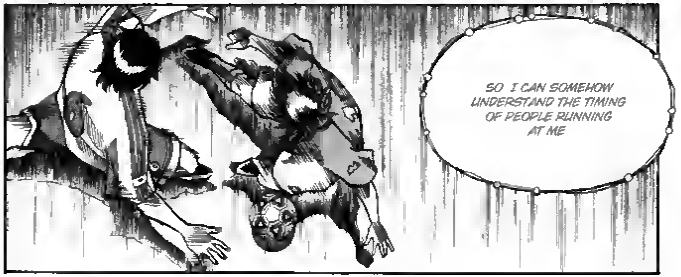
HE SHOWED HIS CURIOUS FACE!
"AND AFTER THAT, WITH A FEW WORDS SAID SO SIMPLY, I FELT THE NEW WAVE OF THE ITALIAN FOOTBALL WORLD!!"



A SMALL GAP IN THE GRASS

EVEN BY LOOKING DOWN, THERE ARE MANY THINGS I CAN UNDERSTAND


ALSO WHEN I DON'T HAVE THE BALL, I LOOK AROUND AS USUAL
THE SHADOW OF A BUILDING OR EVEN BY THE PITCH'S LINES I CAN TELL WHERE I AM AT THE MOMENT

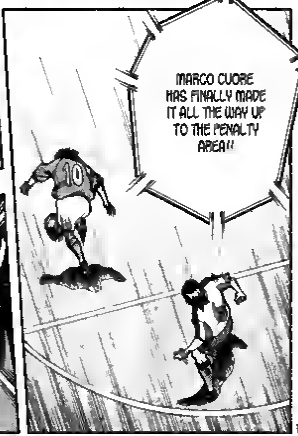

SO I CAN SOMEHOW UNDERSTAND THE TIMING OF PEOPLE RUNNING AT ME

SFX STARE
WHEN HE ENTERED THE GAME AND WAS STARING AROUND BLANKLY, IT WAS TO GET THAT INFORMATION
SFX GLANCE GLANCE

HEH HEH HEH
THAT'S JUST BECAUSE I'M A LEFTY
AND YOU ONLY USE THE LEFT LEG?

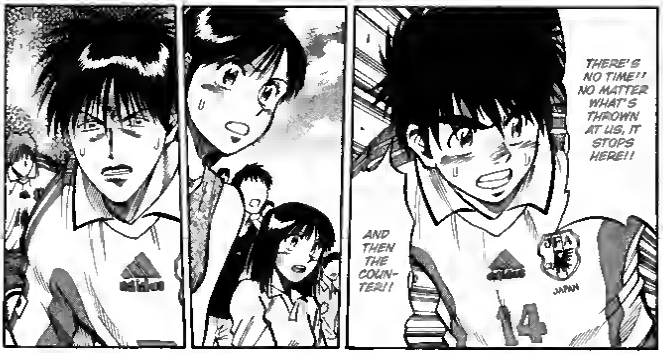
THE GREAT MARADONA TOOK THE WHOLE WORLD WITH JUST ONE LEFT LEG, RIGHT!!

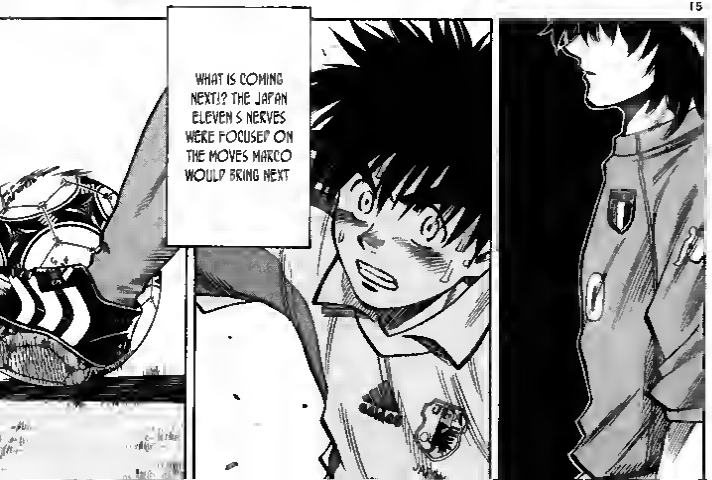
GMH
PRESS UP WITH TWO!!
I'LL FOLLOW !!


MARCO CUORE HAS FINALLY MADE IT ALL THE WAY UP TO THE PENALTY AREA!!

RIGHT BEHIND, ON THE RIGHT IS FERRARI AND ON THE LEFT AWAITS GOTTI!!

OR IS HE GOING TO CUT THROUGH ALONE!?
AN INSIDE PASS!?
SFX: THUMP THUMP
I'M GOING TO DEFEND THIS TO THE DEATH !!
YEAH!
14
JAPAN IS AT THEIR HIGHEST ALERT FOR JUST CUORE ALONE!!
EVEN FORWARD SAKAMOTO IS COMING BACK TO DEFEND!!
YAMANAMI, OKADA!!


THERE'S NO TIME!! NO MATTER WHAT'S THROWN AT US, IT STOPS HERE!!
AND THEN THE COUN-TER!!
JAPAN
14


WHAT IS COMING NEXT!? THE JAPAN ELEVEN'S NERVES WERE FOCUSED ON THE MOVES MARCO WOULD BRING NEXT

HM, HE'S WALKING ?

IT WAS AN ACHIEVEMENT OF A MERE MOMENT, ONLY A FEW SECONDS
WITH THE JAPANESE DEFENDERS PACKED TOGETHER, IT WAS A PLAIN SIMPLE AND WIDE-OPEN ACTION SAYING "COME AND GET THE BALL"
TAKING STEPS SEPARATELY JUST AS IF HE WAS WALKING ALONG A CROSSWALK

SFX: DASH
WHAT ARE YOU DOING, GUYS!?
YOU GONNA LET HIM JUST WALK UP TO THE GOAL!?
STUNNED, THE JAPANESE DEFENSIVE LINE COULDN'T MOVE A STEP.
SFX: SHAKE
adidas

SFX: SCRAMBLE
WITH THE LOVE OF GOD, A TALENT BORN FROM GOD...
LET IT BURN UPON YOUR EYES!!
GI_PPONESE!!
ITALIA

10
THAT IS MARCO CUORE!!
7
14

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Chapter 96

For Two...

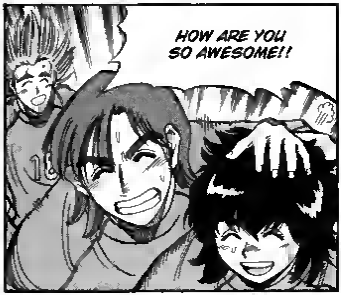
A DIRECT HIT IN LOST TIME!! IS THIS MISFORTUNE... OR FATE!?
SFX: SHIVER
NO... IT'S MORE LIKELY THE TERRIFYING MARCO CUORE!!
JAPAN, EAGER TO CATCH-UP, WAS THROWN TO THE WAYSIDE BY JUST ONE GUY!!!

Chapter 96

第96節

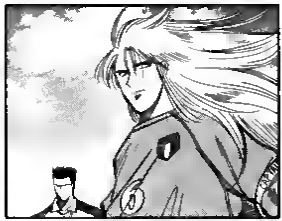
For Two...

二人(ふたり)のために…


HOW ARE YOU SO AWESOME!!

MARCO!!

YOU SEE THAT, GIAPPONESE!!
THIS IS ITALY'S CROWN-JEWEL!! MARCO CUORE!!



3

SFX. YAAAAAAAY
MARCO CUORE IS AT THE CENTER OF THE JUBILATION!!
A SHOW OF THE MAJESTIC HIDDEN STRENGTH OF THE ITALIAN ELEVEN!!
2 - 3!! NEARING THE END OF ADDED TIME,

THAT PLAY HAS SILENCED ALL THE SPECTATORS IN THE AWAY SECTION!!

WHY WOULD HE JUST WALK IN THAT SITUA-TION!?
I COULDN'T MOVE EVEN ONE STEP
4
ガク
SFX: THUD
IT'S NOT THAT MY LEGS FROZE UP
I THOUGHT THAT IF I RAN AT HIM, HE'D JUST GET PAST ME AGAIN...
WE WERE CAUGHT OFF GUARD
IT'S NOT NORMAL TO JUST WALK THROUGH THE OPPO-SING TEAM!!
5

HUFF
HUFF
PUFF
JAPAN

THEY MUST'VE BECOME CARELESS WITHOUT EVEN REALIZING
AT THE POINT WHEN WE CAUGHT UP FROM 0 -2 TO 2 - 2,

THERE'S JUST TWO MINUTES LEFT IN INJURY TIME...
EVEN IF THEY HAVE THE HOME-FIELD ADVANTAGE

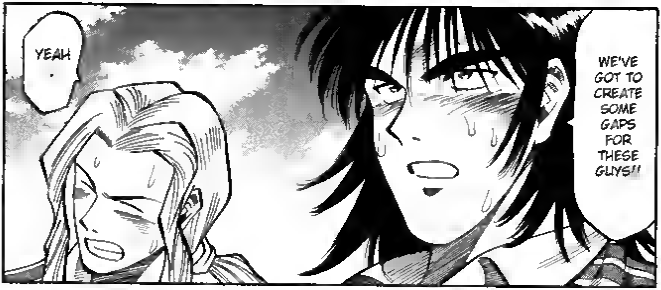
WELL, ONE EXAMPLE OF TAKING THE LEAD IN INJURY TIME IS THE '99 CHAMPIONS LEAGUE FINAL
CATCHING UP NOW IS CLOSE TO IMPOSSIBLE!!
IF THEY HAVE THE DESIRE AND CONVICTION TO WIN, A MIRACLE WILL HAPPEN..
SFX: SLAM
EVEN IF THE OPPONENT IS THE POWERFUL ITALIANS!!
HUFF
14
HAH!

SFX: BOOM

7
14
6
10

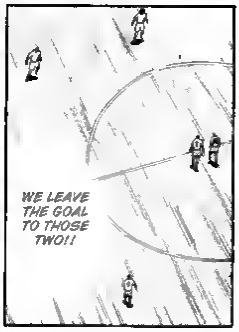
WE'RE GETTING A GOAL WITH THIS PLAY NO MATTER WHAT!!
WE HAVE ONE MORE PLAY !!

WE STILL... CAN'T GIVE UP!!!


YEAH
WE'VE GOT TO CREATE SOME GAPS FOR THESE GUYS!!

10

LET'S MAKE A PATH FOR THEM!!


WE LEAVE THE GOAL TO THOSE TWO!!

SFX: WHOOSH
SFX: PIK

PIH
A THREE-TOP OF SAKAMOTO, GODAI AND OKADA!!
JAPAN'S FINAL OFFENSIVE HAS TAKEN FORM!!
VAN HAREN, ALWAYS LEAVING THINGS UP TO THE PLAYERS WITH A WAIT-AND-SEE ATTITUDE HAS GIVEN AN ORDER!!

EVERYONE CONFIRM WHICH MAN YOU'RE TAKING!!
OK!

WE'LL MAKE YOU STOP THINKING THAT YOU ARE MARCO AND ANDREA!!

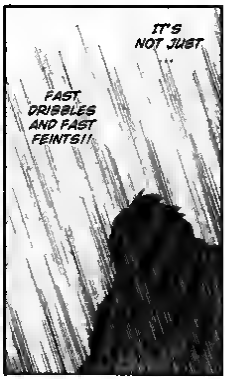
THEY WON'T GET PAST US...!

HUFF
HAHAH

MARCO CHIORE !!

THAT TYPE OF FOOTBALL EXISTS
IT WAS THE FIRST TIME I SAW THAT .

THERE'S MORE AND MORE THAT YOU CAN DO!!
IN FOOTBALL

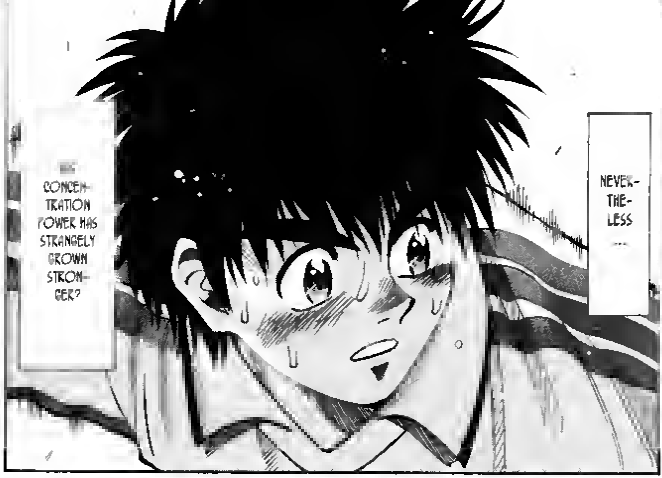

IT'S NOT JUST ..
FAST DRIBBLES AND FAST FEINTS!!

FUN!!
adidas
FOOTBALL IS...
I HOPE THEY LET ME DO PLAYS LIKE TODAY'S.
THE FEELING OF ENJOYING FOOTBALL...
CON-CEN-TRATE
AND HAVE FUN

THERE IS NO TIME LEFT !!
USMC
SFX: SLAM
SFX: SOOSH
!!

I TAUGHT YOU TOO MANY UNNECESSARY THINGS... THIS IS WHERE I TAKE RESPONSIBILITY FOR IT!!

I APPRECIATE IT, ANDREA FALCONI!!
THIS IS WHERE I MAKE A STEPPING STONE OF YOU AS YOU WATCH ME RISE TO THE NEXT STAGE!!
17
HAHN
HAHN
HUFF
HUFF
HUFF
14
TETTEI'S BODY RUNNING FOR 90 MINUTES NON-STOP HAS PASSED ITS THRESHOLD....


NEVER-THE-LESS...
CONCEN-TRATION POWER HAS STRANGELY GROWN STRON-GER?

HE HAS BEEN ABLE TO SEE EVERYONE'S MOVES FROM THE J-VILLAGE SELECTION CAMP UP TO TODAY.

RYU, GOPAI, KONPO... HE IS ABLE TO SENSE EVERYONE'S EXISTENCE ON THE PITCH!!

IT'S THAT FEELING!!
HE IS ABLE TO TAKE IN EVERYTHING IN THE SPACE AROUND HIM...!
NO TIME !!
THE REF HIS WATCH!?
SFX SQUINT
...!
チラ

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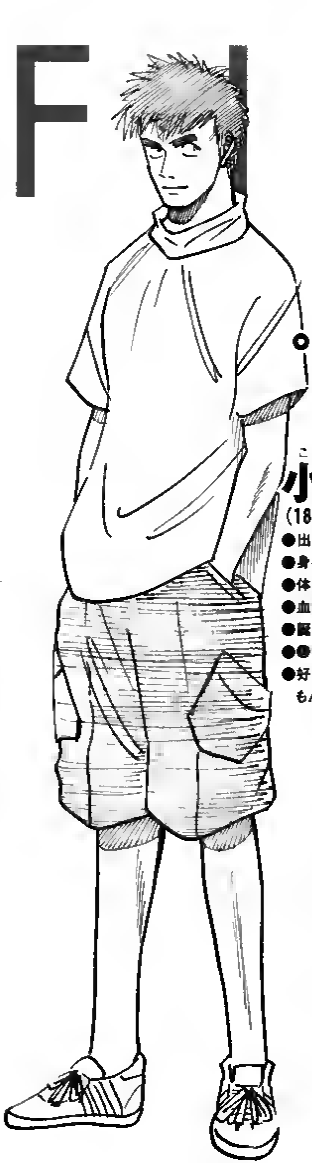


小坂浩一（18歳）

- ●出身 東京都
- ●身長 176cm
- ●体重 85kg
- ●血液型 A型
- ●誕生日 5月20日
- ●●味 パソコン
- ●好きな食べ物 もんしゃ焼き

福田正史（18歳）

- ●出身 東京都
- ●身長 176cm
- ●体重 67kg
- ●血液型 A型
- ●誕生日 6月25日
- ●●味 ギター
- ●好きな食べ物 ラーメン

登場人物プロフィール

ファンタジスタ

FANTASISTA

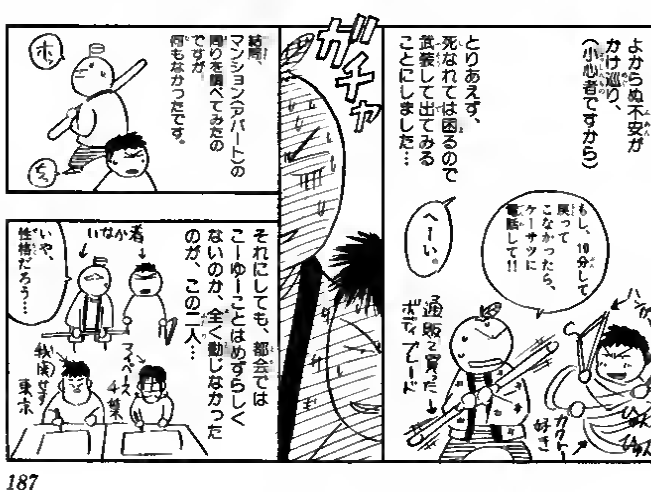
P R O
吉村寅太郎(35歳)
●出身 岐阜県 ●身長 175cm
●体重 73kg ●血液型 A型
●誕生日 12月3日 ●仕事 スポーツライター
●趣味 タバコ
楢崎泰子(25歳)
●出身 京都府 ●身長 161cm
●体重 50kg ●血液型 B型 ●誕生日 8月18日
●仕事 新聞記者 ●趣味 食べ歩き

おまけマンガ

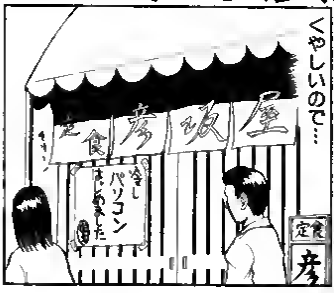
トップバッター一れし

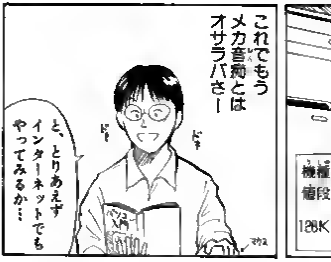
今回は仕事場の人間が、それぞれの日常をかいてみました。

死んでやる!!
ひっ
ああ、死ねよ!! このマンションから飛びおりて!!
そのあと、オレも死ぬからよ!!
なんですか、ただの痴話ゲンカですか…
そんなもんよそでやれよバカヤロー。
やがて、何も聞こえなくなって、おさまったのかなと思ったら鬼のような一言を発したヤツがいました
本当に飛びおりたんじゃ?
あ、でもけっこーデカくて にぶい音するらしいですよ。投身自殺って。
まだ聞こえてないから大丈夫じゃないっスか。
なんで知ってんだよ、そーゆーこと…


よからぬ不安がかけ巡り、(小心者ですから)
とりあえず、死なれては困るので武装して出てみることにしました…
ハイ、
通販で買ったボディブレード
ガチャ
好き
もし、10分して戻ってこなかったら、ケーサツに電話して!!
へーい。
ガチャ
ホ
ち
結局、マンション(アパート)の周りを調べてみたのですが何もなかったです。
ガチャ
それにしても、都会ではこーゆーことはめずらしくないのか、全く動じなかったのが、この二人…
看
いなか
マイペース4組
我関せず事ホ
いや、性格だろう…

アシスタント彦坂IT革命に魁る





by成田

今回のおまけマンガはテーマは無し。

作 ほしきしゅん

実録 こんな九州男児

完敗。

ファンタジスタ⑪

少年サンデーコミックス

2001年11月15日初版第1刷発行　（検印廃止）
2002年2月20日　第2刷発行

著者　草場道輝
©Michiteru Kusaba　2001
発行者　片寄聰
印刷所　図書印刷株式会社

PRINTED IN JAPAN

発行所　(101-8001)東京都千代田区一ツ橋二の三の一　株式会社 小学館
振替(00180－1－200)
TEL　販売03(3230)5749 編集03(3230)5480

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ISBN4－09－126291－0

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